Would You Survive Jamestown?
How many survival skill points will you start with?
It’s the luck of the draw!
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It’s the luck of the draw!

You are a gentleman soldier with mad skills! A rarity indeed!

At least you know how to load a musket...

You are more of the gentleman artist type... you’re not sure how you ended up in the settlement in the first place.
Congratulations!

You’ve just received a charter or permission from Queen Elizabeth to start a colony in North America. Promises of gold and adventure await you! Prepare to set sail! It’s going to be a long trip - two months at least.
First you must pick a leader. Who do you choose to lead your trip to the colonies:

A. John White
B. John Smith
C. Ralph Lane
Now it is time to pick a place to settle:

Do you decide to settle in site 1 or 2?

**Site 1:** This area is in inland New England. It has plenty of natural resources, including fresh water, wild game, and trees to build a nice palisade around your settlement. However, the site is surrounded by Native American communities, some of which may still be angry about what Ralph Lane did.
Site 1:

Inland New England with lots of resources
Maybe there’s gold here...
Now it is time to pick a place to settle:

Do you decide to settle in site 1 or 2?

Site 2: This area is closer to the sea, making it easier to see the Spanish if they may be trying to invade. Also, this area is an island, and it may be easier to fortify and defend in case of war. On the downside, there are not as many natural resources here - Not much fresh water.
Hmmm, an island makes for an easier get away. An island might be easier to defend...
You get sick after working so hard building a palisade. What do you do to get rid of your sickness?

A. Consult a colony doctor.
B. Drink lots of fluids - well mostly just water.
C. Try a strange herbal remedy.
Gold Rush!!!

Rumors of gold are clouding everyone’s minds. Most of the settlers are panning for gold.

A. Do you join them in hopes of striking it rich?

   OR...

B. Do you build and farm instead?
An arrow sliced through the air and into the back of one of your comrades. Blood clouded the bay. Another arrow landed in the bush. One went zinging right past your ear with an eerie whistle. What do you do to fend off your attackers?

A. Load your musket.
B. Lay low in the underbrush with your cutlass.
C. Remove clunky armor and make a run for it with your cutlass.
The weather is becoming bitter cold...It is the starving time.

And after an unfortunate gunpowder accident, your skilled and inspiring leader has headed back to England. Most of the food stores are spoiled. The winter crops have failed. Men are worried about traveling outside of the palisade after the Native American attack. What do you do next?
During the starving time
Do you...

A. Eat rats that are found scrounging for food in the storage building?
B. Eat spoiled rations - maggots and all?
C. Eat your horse (Sorry, Trigger.)?
The winter seems to be growing colder. The little bit of food that was feeding you and the rest of the settlers is gone. If you don’t get more food soon, you and the other settlers will starve. What do you do?

A. Ask the Natives who attacked you for food.
B. Wait for a supply ship from England.
Now, let’s see how you did...

- Do you think you could have survived Jamestown?

- Be prepared to do some math here - you may use a calculator if you need to! 😊
How many survival skill points will you start with?

13,000 points

10,000 Points

8,000 Points
Which leader did you choose?

A. John White
B. John Smith
C. Ralph Lane
Way to go! John White was a gentleman artist who created some of the first pictures of the colonies.

If You chose: John White

Earn 1,000 Points

However, when John White left the colony of Roanoke for more supplies, he discovered that Spain and England were at war. He had to give up his ship for the war effort. And, when he was finally able to return to Roanoke 3 years later, all of his colonists had vanished.

Lose 700 Points
If You Picked: John Smith

Way to go! John Smith was quite the survivalist. He was able to convince the early colonists of Jamestown to stop fooling around with gold and start working.

“Those who do not work, do not eat.”

Earn 1,000 points
Oops! Ralph Lane was not very friendly to nearby Native Americans. In fact, he ordered his soldiers to react violently against nearby Native Americans. Ralph Lane has greatly damaged your relationship with the Native American people, and war may be upon you.

Lose 500 points
Where did you choose to settle?

Do you decide to settle in site 1 or 2?

Site 1: This area is in inland New England. It has plenty of natural resources, including fresh water, wild game, and trees to build a nice palisade around your settlement. However, the site is surrounded by Native American communities, some of which may still be angry about what Ralph Lane did.

Site 2: This area is closer to the sea, making it easier to see the Spanish if they may be trying to invade. Also, this area is an island, and it may be easier to fortify and defend in case of war. On the downside, there are not as many natural resources here - Not much fresh water.
Site 1: Chesapeake Bay

Nice work! As long as your men can stop looking for gold long enough to find and grow food, you are in great shape at this location.

Earn 1,000 points
Site 2: Roanoke

Things are not going so well at site 2. Your group does not have access to enough natural resources or fresh water. You may not have enough supplies to survive the winter. You send your leader back home to England to gather supplies.

Lose 500 points
As soon as you arrive at your site, you and your fellow settlers decide to build a palisade or fort around your settlement. Everyone agrees that the fort should be built as quickly as possible to guard against invaders - which could include the nearby natives or the Spanish.
You must build your palisade in 30 seconds. As soon as I say go, use any items you have in your binder, pencil bag, or at your desk to build a palisade around your paper.

Go!
Building a Palisade

Does your palisade enclose all sides of your paper? Congratulations!
Earn 100 points

Does your palisade have lookout stations looking toward the sea? Congratulations!
Earn 100 points
Uh oh...

After building the palisade so quickly - with all that heavy armor in the hot summer climate - you and the other settlers are exhausted. You and a few other settlers start to feel sick...

Lose 100 Points
What did you do to get rid of your sickness?

A. Consult a colony doctor.
B. Drink lots of fluids – well mostly just water.
C. Try a strange herbal remedy.
If you chose to consult a doctor...

Oops! As it turns out, the colony doctor is pretty new at medicine. He tries bloodletting at first. And when that doesn’t work, he uses a tool to drill a hole into your skull. Ouch!

Lose 200 Points
If you chose to drink lots of fluids...

Unfortunately, most of the water in the marsh areas around you is brackish - it’s salty. So, the more you drink, the thirstier and sicker you get. You start to hallucinate...
The paranoia sets in...

Lose 200 Points
If you chose a strange herbal remedy...

Well the herbal remedy doesn’t make you any worse. So, that’s good!

No points lost; no points won.
Rumors of gold were clouding everyone’s minds. Most of the settlers were panning for gold.

A. Did you join them?
B. Or, did you build and farm instead?
Did you join the settlers looking for gold?

Oops! Not only did you fail to find gold, but you don’t have the food and shelter you need to survive the winter. John Smith says that, because you did not work, you do not get to eat.

Lose 200 Points
Did you farm and build instead?

Great! You are much more likely to survive the winter than the greedy gold hunters.

Earn 500 Points
An arrow sliced through the air and into the back of one of your comrades. Blood clouded the bay. Another arrow landed in the bush. One went zinging right past your ear with an eerie whistle. What did you do to fend off your attackers?

A. Load your musket.

B. Lay low in the underbrush with your cutlass.

C. Remove clunky armor and make a run for it with your cutlass.
If you loaded your musket...

Oops! Your musket is no match for the quick arrows. It takes far more time to load the powder and fire the musket than it does for the natives to shoot their arrows.

Lose 200 Points
If you lay low...

Oops! Your stealthy attackers spot you!

Lose 200 Points
If you ditched the clunky armor...

Nice work! Although your body is no longer protected, you are much more likely to slink into the forest unnoticed. With your cutlass, you can defend yourself if need be.

Earn 500 Points
During the starving time
Did you...

A. Eat rats?
B. Eat spoiled rations - maggots and all?
C. Eat your horse (Sorry, Trigger.)?
If you ate roasted rat...

Oops! Rats carry the bubonic plague, and you ate a rat that was super-charged with plague bacteria. You get really sick, and there's no turning back.

Lose 500 Points
If you ate spoiled rations.

Oops! You get a really bad case of food poisoning.

Lose 200 Points
If you ate Trigger the horse...

Well, horse meat is no filet mignon, and you will miss Trigger. But, it looks like you will survive.

Earn 500 Points
The winter seemed to be growing colder. The horse meat that was feeding you and the rest of the settlers was gone. If you didn’t get more food soon, you and the other settlers would starve. What did you do?

A. Asked the Natives who attacked you for food.

B. Waited for a supply ship from England.
If you asked the Natives who attacked you for food, way to go! It was scary at first, but luckily, a young Powhatan girl named Pocahontas took pity on you, and after trading some glass beads, Chief Powhatan agreed to provide food for your settlement.

Earn 500 Points
If you waited for the supply ship...

Oops! The supply ship scheduled to arrive was blown out to sea by a hurricane. Another supply ship is not scheduled to arrive for quite a while.

Lose 500 Points
Let’s Add Up Our Points...
So... Did you survive?

**16,000 + Points** - You are a super-star-status survivor. You will lead the colonies to great prosperity and wealth.
So... Did you survive?

13,000 - 15,999 - It looks like you’re going to make it through the winter! You may even survive long enough to earn your own plot of land and start farming tobacco.
So... Did you survive?

11,000 - 12,999 - You barely survive the winter, and you are in a completely insane state (seeing things, thinking people are after you) after all of that bad water, spoiled meat, and bow and arrow warfare.
So... Did you survive?

8,000 - 10,999 - You probably should have stayed back in England.